



# Simplified Rules of Table Football

Play one game to seven or best of three games with each game to five balls.  
Foosball is fun - respect the opponent and shake hands before and after a game.



## Coin Toss

If you win the coin toss you can choose to take the first kick-off or to pick the table side. You can change sides between games.



## Kick-off

Start at the central 5-rod figure. To kick-off or restart, ask "Ready?", and when your opponent responds "Ready!" you can move the ball. You must touch another figure before advancing the ball.



## Goal

You can score from any figure on any rod. A ball that goes in and out counts. If you concede a goal you take the next kick-off.



## Dead Ball

If the ball goes dead between the 5-rods, the team that conceded the last goal takes the next kick-off. If the ball goes dead behind a 5-rod, restart from the nearest 2-rod.



## Ball Off Table

If the ball flies off the table through the power of your shot, your opponent restarts on their 2-rod.



## No Spinning

You can rotate the rod once to hit the ball, but more than one rotation is not allowed.



## Fair Play

Don't put your hand into the playfield while the ball is in play, don't slam any rod, and don't lift the table. Play should be continuous until a goal is scored.



## Penalty

If you break a rule, give the ball to your opponent for a kick-off.