

BFA Code of Conduct

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1. Principles

The British Foosball Association is committed to a competitive, fair and welcoming environment for table football. All members of the community share responsibility for upholding these standards.

2. Behaviour at Competitions

Participants are expected to treat others with respect - including opponents, organisers, referees, spectators, representatives of the venue, and members of the public - and to take responsibility for their behaviour, particularly in competitive or pressured situations. Communication should be calm and direct. Disagreements may occur, but should not involve hostility, personal criticism or dismissive behaviour. Abusive, insulting, threatening language or deliberately provocative behaviour is not acceptable.

Players are expected to compete fairly and in a sporting manner, playing within both the rules and the spirit of the game. Competitive intensity should be balanced with self-control, and reactions in moments of success, frustration or disagreement should be measured. Players should not seek to gain an unfair advantage through persistent disputing, pressure, or confrontation, or through misuse of rules, manipulation of situations, or dishonest conduct.

In matches where no referee is present, players are responsible for resolving situations themselves. They are expected to act in good faith, engage directly and calmly and aim to reach a fair outcome. Where agreement cannot be reached, players may request a decision from the tournament organiser and must accept it. Where a referee is available, players must accept the referee's decisions.

3. Behaviour within the Community

Players are expected to behave responsibly at events and within the wider table football community. Disorderly or disruptive behaviour, or behaviour that negatively affects others, is not acceptable. Players should not behave in a way that brings the game or the BFA into disrepute, whether in public or online.

4. Organisers and Referees

Organisers and referees are responsible for running events fairly and safely. They are expected to act impartially, apply rules consistently, communicate clearly, and conduct themselves appropriately in their interactions with players. They should provide clear

information on scheduling, formats and prize structures, and keep players informed of changes or delays.

Players are expected to treat organisers, referees and event staff with respect and to raise concerns in a calm and constructive manner. There is a zero tolerance of abuse. Abusive, aggressive or unreasonable behaviour towards organisers, event staff or volunteers is not acceptable. Players should recognise that events are often delivered by volunteers and engage with organisers and staff accordingly.

5. Consequences

Concerns about behaviour may be raised with organisers or the BFA. Breaches of this Code will be addressed under the BFA Disciplinary Code, and appropriate sanctions issued accordingly.